



CHARBEL NASR

Pricing Sheet

Web, show-control & app development - Lebanon

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Production-ready delivery backed by hands-on live-event experience in show control (OSC, Q-SYS, Companion) and real-time engines (Unity / Unreal).

Development services - fixed project prices

#	SERVICE	TIMELINE	PRICE (USD)
01	Interactive Webpage Custom responsive page with animations, interactive content and touch-screen support. Works on desktop, tablet and kiosk displays.	3 - 5 days	from \$750
02	Web Control Page (OSC) Browser-based control panel (buttons, faders, presets) that sends OSC commands to show systems such as Q-SYS, Companion, media servers, lighting or Unity/Unreal. Includes the OSC bridge service.	5 - 8 days	from \$1,100
03	Windows Application Native desktop app (installer included) for control, playback or kiosk use, with OSC/UDP/TCP integration, config file and auto-start options.	1.5 - 2 weeks	from \$1,400
04	Unity Application Real-time interactive experience: 3D/2D content, touch or sensor input, OSC-triggered cues, build for Windows (other platforms on request).	2 - 3 weeks	from \$2,250
05	Android Application Native Android app (phone / tablet) with custom UI and OSC/network control. Delivered as APK or published to Google Play (developer account by client).	1.5 - 2.5 weeks	from \$1,600
06	iOS Application Native iPhone / iPad app with custom UI and OSC/network control. Delivered via TestFlight or App Store (Apple developer account by client).	2 - 3 weeks	

Hosting & maintenance - dedicated server in Germany

Server setup **\$200** one-time
Domain / sub-domain linking, SSL certificate, deployment, OSC bridge service setup.

Hosting & care **\$35** / month
or **\$350** / year
EU-based server (GDPR-compliant), daily backups, uptime monitoring, security updates, minor content edits (up to 1 hr/month).

Additional work

Extra features / scope changes **\$35 / hr**
On-site support in Lebanon **\$300 / day**
Urgent delivery (under half timeline) **+25%**

Terms

- 50% advance to start, 50% on delivery.
- 2 revision rounds + 30 days bug-fix support.
- Content and brand assets supplied by the client.
- Third-party costs (stores, plugins, hardware) excluded.
- 10% bundle discount on 2+ services.
- Final fixed quote after a short scope call. Taxes excluded.